



PRESENTS:

# THE 3<sup>rd</sup> PUTTIN' MONKEY CHALLENGE

**Sunday June 14, 2009 AT DGM'S 19<sup>th</sup> HOLE**

**COST IS \$10.00**

**1:00 to 2:00 PUTTING CLINIC**

**YOU MAY REGISTER ANY TIME BETWEEN 2:00 & 4:00**

**BRING TWO PUTTERS**

**THERE WILL BE 2 ROUNDS OF 9 HOLES**

**PAY OUT WILL BE AROUND 4:30**

**DIVISIONS: PRIMATE (BEGINNER) & EVOLUTION (ADVANCED)**

## THIS IS A PUTTING CONTEST

I HAVE BEEN ASKED MANY TIMES TO HELP PEOPLE WITH THEIR PUTTING. IT IS IMPOSSIBLE TO GIVE ALL OF THEM "1 ON 1" PUTTING LESSONS, BUT THIS EVENT WILL ALLOW THE FOCUS TO BE ON PUTTING (I WILL PROVIDE ADVICE AND HELP BEFORE, DURING, OR AFTER IF YOU WANT IT). WHAT A GREAT WAY TO IMPROVE YOUR PUTTING SKILLS BY COMPETEING IN A PUTTING CHALLENGE! THIS WILL HELP YOU OVERCOME PRESSURE PUTTS.

## RULES ARE SIMPLE:

- \* Each player will receive 2 putts from each of the 9 stations (each station requires a different skill: Anhyzer, Hyzer, Straddle, Turbo, & different lengths)
- \* Each player will go around the course twice making it 18 Holes
- \* The maximum per hole 6 points. This Makes the Maximum Score 108
  - a. 1 point for Metal (Basket and above)
  - b. 2 points for Chain
  - c. 3 points for Making the Putt
- \* All ties will be played off by a 30' Putt Off

## PAY OUT

I will be paying 50% of the field in both divisions at every event.

Winners will get free admission into The Puttin' Monkey Championship.

Where there will be 1<sup>st</sup>, 2<sup>nd</sup>, & 3<sup>rd</sup> Place Overall Prizes

My hope is to have between 6 to 12 of these events this year (depending on the interest). I am working on sponsors and believe I will be able to give at least a basket for 1<sup>st</sup>, a minimum of a tour bag for 2<sup>nd</sup>, and a Comp bag for 3<sup>rd</sup>! If I get more sponsors I'll pay out further in the Championship!

POOL, DARTS, PINBALL, & VIDEOGAMES WILL BE AVAILABE DURING THE COMPETITION!

**CALL RUSS FOR MORE INFORMATION AT (417) 818-7165 & VISIT**

[www.discgolfmonkey.com](http://www.discgolfmonkey.com)